

Huns (Barbarians)

Background: Led by their leader Attila (considered the “Scourge of God” by the Romans), the Huns were considered the fiercest of all of the barbarian groups living in Europe during the fifth century. Originally driven from their pasture lands in Mongolia, they rode small shaggy horses without saddles or bridles. To make themselves look fearsome, the face of every warrior was scarred with hot irons when they were boys; they also drank the blood of their victims after battle. The Huns were feared even by the other barbarians, especially the Ostrogoths.

What To Do: You are responsible for accomplishing two very important military objectives. First, use the minimum number of your eight tribes (each tribe represents 1,000 warriors) to conquer the province of Illyricum. Second, devote the remainder of your tribes to defeating one of the Roman leaders. (Note: If you find that after conquering Illyricum there are not any Roman leaders left to defeat, don't be afraid to “go after” the weakest barbarian group and take possession of that barbarian's trade tokens. After all, you are the fiercest barbarian group of all.) Once you have accomplished these two objectives you may conquer any other province or Roman leader.



Cut out these tokens and trade them for goods from other provinces.

