

## Province of Raetia

**Resources:** One of Raetia’s most important resources was amber, a hard yellowish to brownish transparent stone. In ancient times amber was thought to have magic power and was worn as jewelry for protection against evil spirits. If a piece of it is rubbed briskly, a strong charge of electricity is produced, giving amber the power to attract light articles, such as bits of paper. This curious power amazed the ancient Greeks, whose name for amber was elektron, the very word from which we get our present-day word electricity.

**What To Do:** You are responsible for accomplishing one very important goal. You must secure military protection before the second phase of this activity begins by agreeing to trade some of your amber for at least one cohort (about 600 soldiers) of the Roman army. Unfortunately, you will have to give up two tokens of amber for each Roman cohort stationed in your province. Remember: Without the protection of the Roman army, you are too weak to survive on your own, and you would rather live under the “civilized” leadership of the Roman emperor than be conquered by a “ruthless” group of barbarians. Therefore, be very assertive in your efforts to trade with the Romans.



Cut out these tokens and trade them for goods from other provinces.

